

# Stage 1

El Prez

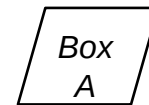
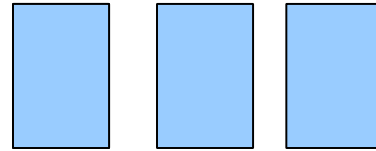
Course of Fire:

Limited Vickers two six round magazines

Engage silhouette targets two rounds each reload

re-engage targets with two rounds each.

12 rounds total



# Stage 2

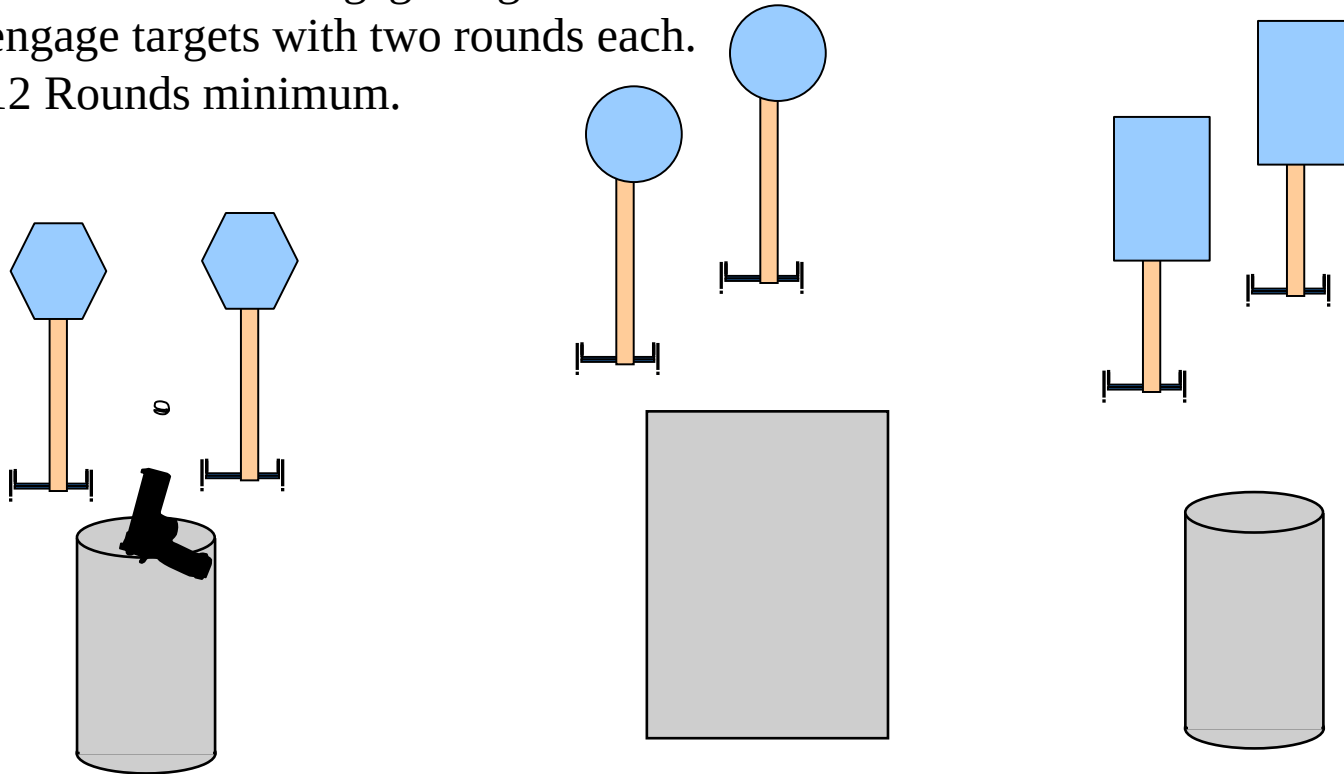
## Sit Stand Kneel

Course of fire.

Place loaded pistol on either barrel. Pick up pistol and engage targets with two rounds each.

Move to barrier engage targets with two rounds each. Move to other barrel, kneel and engage targets with two rounds each.

12 Rounds minimum.



# Stage 2

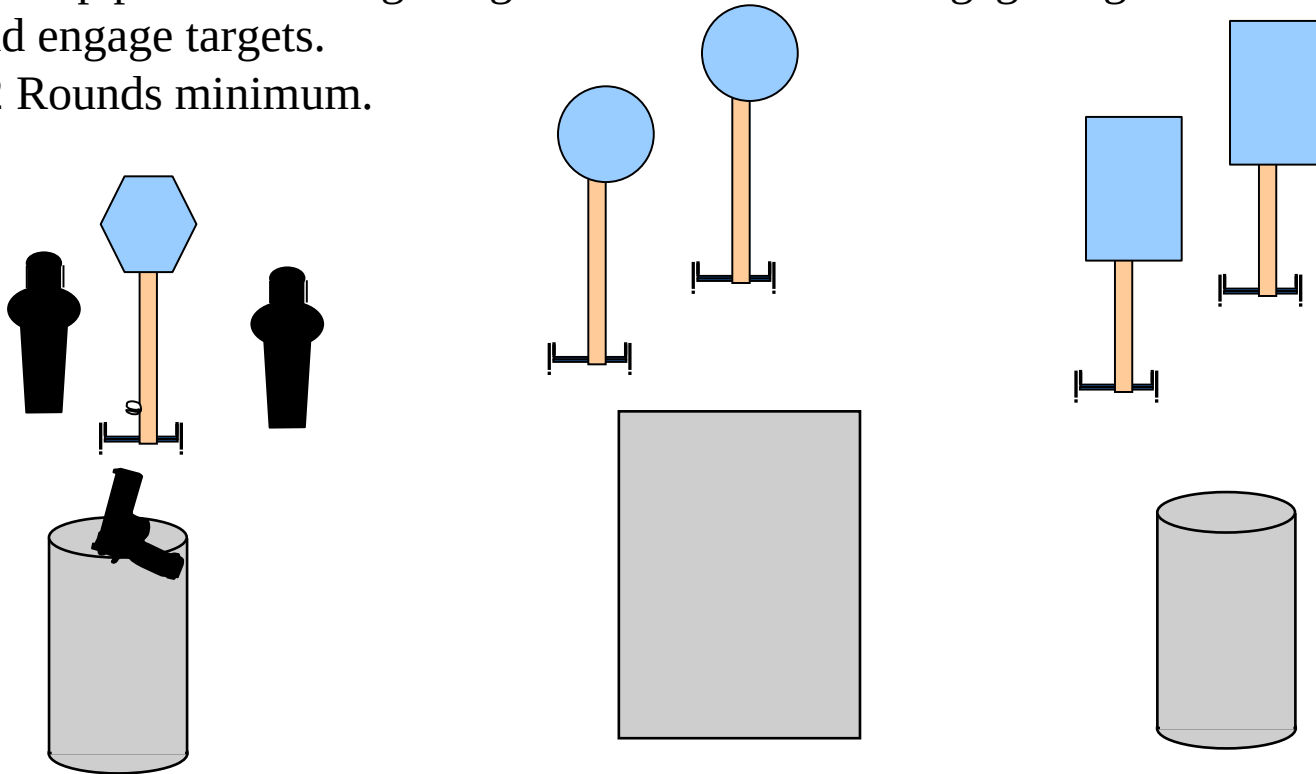
## Sit Stand Kneel

Course of fire.

Place loaded pistol on either barrel. Static targets require two hits each, popper must fall.

Pick up pistol and engage targets. Move to barrier engage targets. Move to other barrel, kneel and engage targets.

12 Rounds minimum.



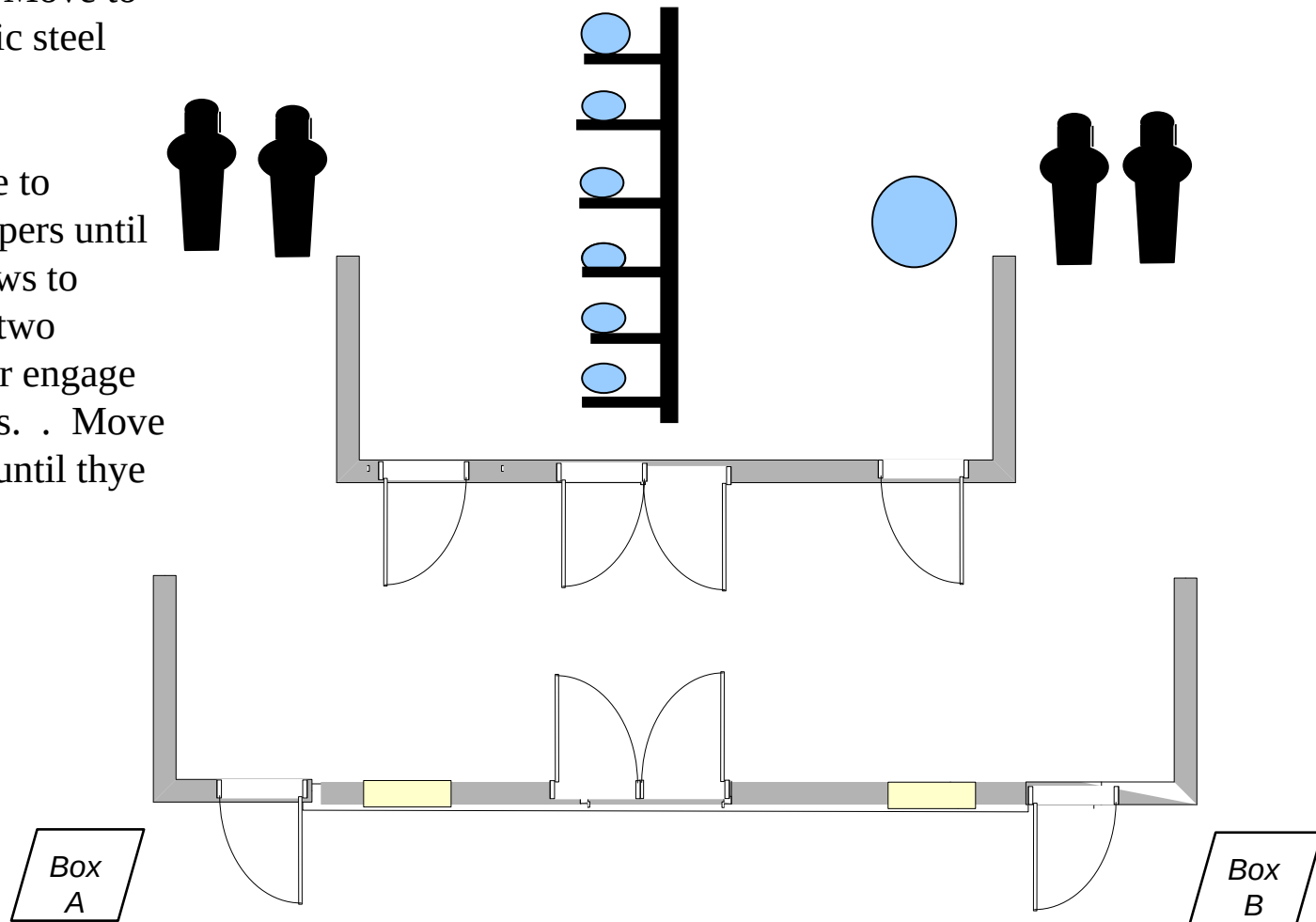
### Stage 3

Start at position A. Move to doorway and engage poppers until they fall. From center door engage tree moving all six targets. Move to windows to engage static targets with two rounds. Move to end door and engage static steel with two rounds each .

. or

Start at position B. Move to doorway and engage poppers until they fall. Move to windows to engage static target with two rounds. From center door engage tree moving all six targets. . Move to end door and poppers until they fall.

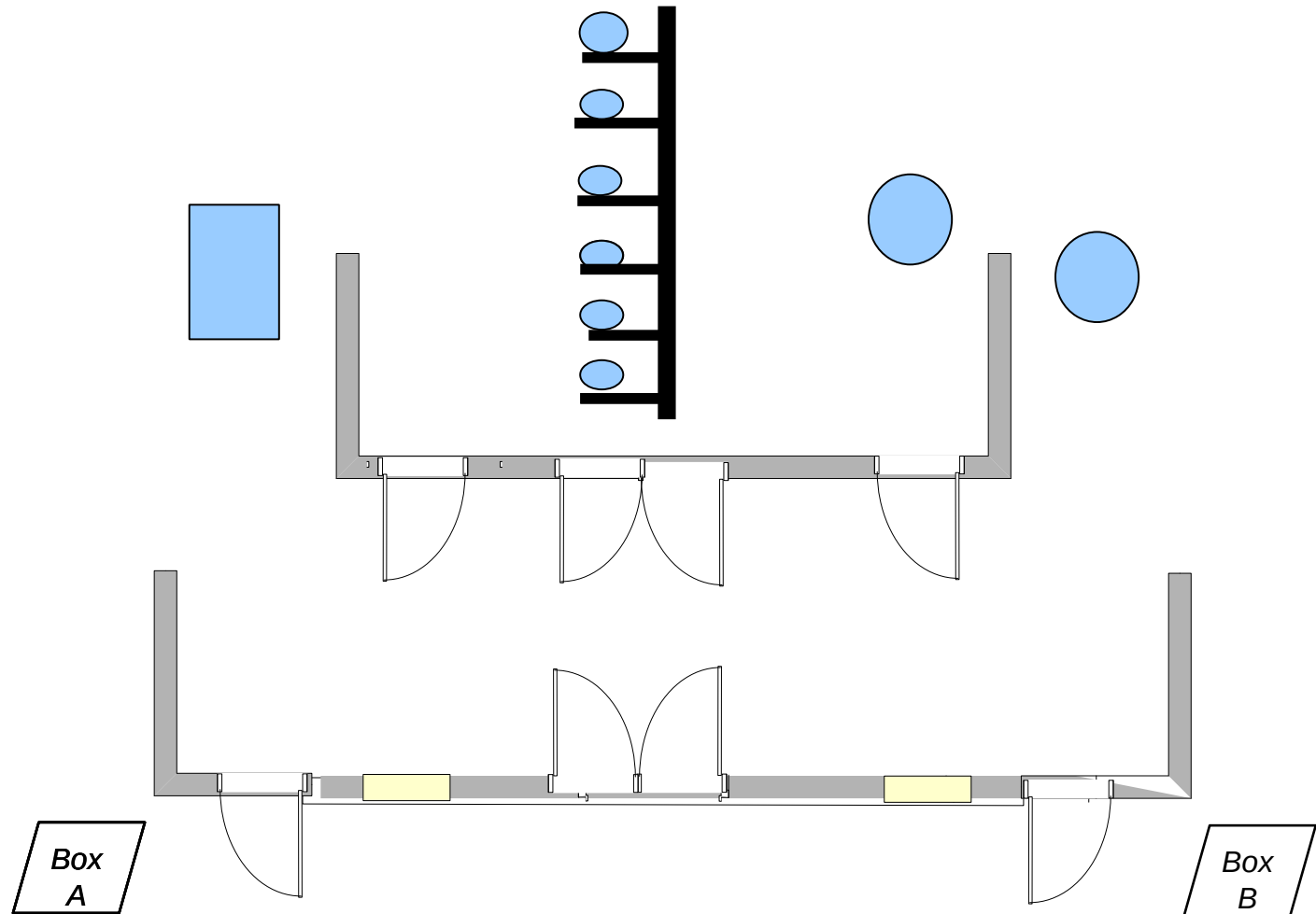
12 rounds minimum.



### Stage 3

Start at position A B, move to doorways and windows to engage static targets with two round each. From center door engage tree moving all six targets. Move to end door and engage static steel with two rounds each

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12 rounds minimum.



# Stage 4

## Card Game

Limited Vickers two six round magazines

Start Seated gun on table.

Pick up gun shoot each close target

Reload and shoot farther targets while standing

2 rounds per target,

12 Rounds total.

