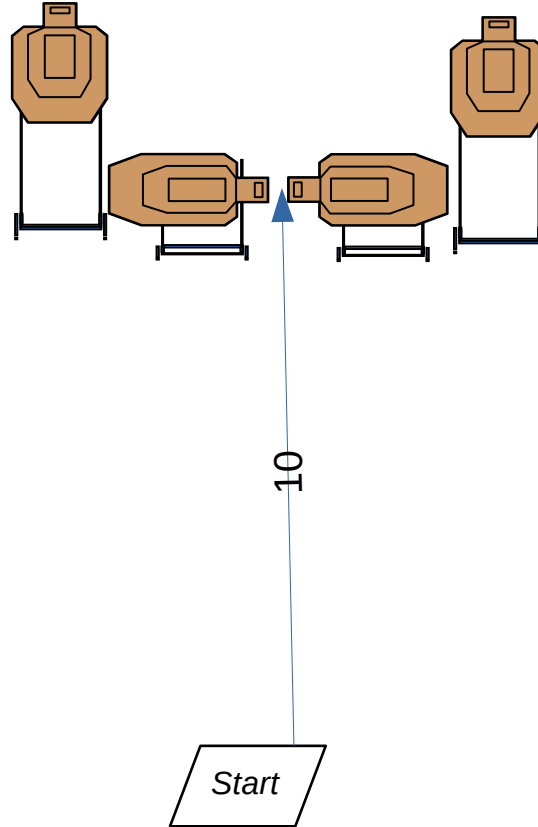


Stage 1 Pit Bull and Parole Violators

Scenario: You stumble across two convicted killers on their way to a dog fight with their fighting dogs. They tell you they are not going back to prison and threaten you with weapons and their dogs.

Course of Fire: From the start position move off the X and engage each target with two round in tactical sequence. (IE one shot per target before any target gets two). Reengage with head shots to all four targets.

12 rounds minimum.

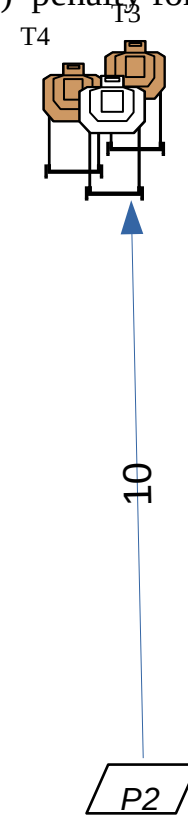
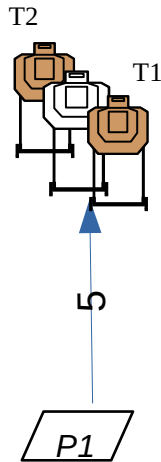


Stage 2 Easter bunnies gone bad (Credit to Fred Kost)

Scenario: You are on an Easter Egg hunt with your kids, when bad bunnies invade the fun. Save the kids and take out the Hares.

Course of Fire: Start at P1 Engage T1 and T2 in tactical priority with two shots to the body and one to the head (Mozambunny) Move to P2 and engage T3 and T4 in tactical priority, closest first with two shots to the body and one to the head. Best three shots will score, failure to neutralize (FTN) penalty for all missing head shots.

12 Rounds minimum

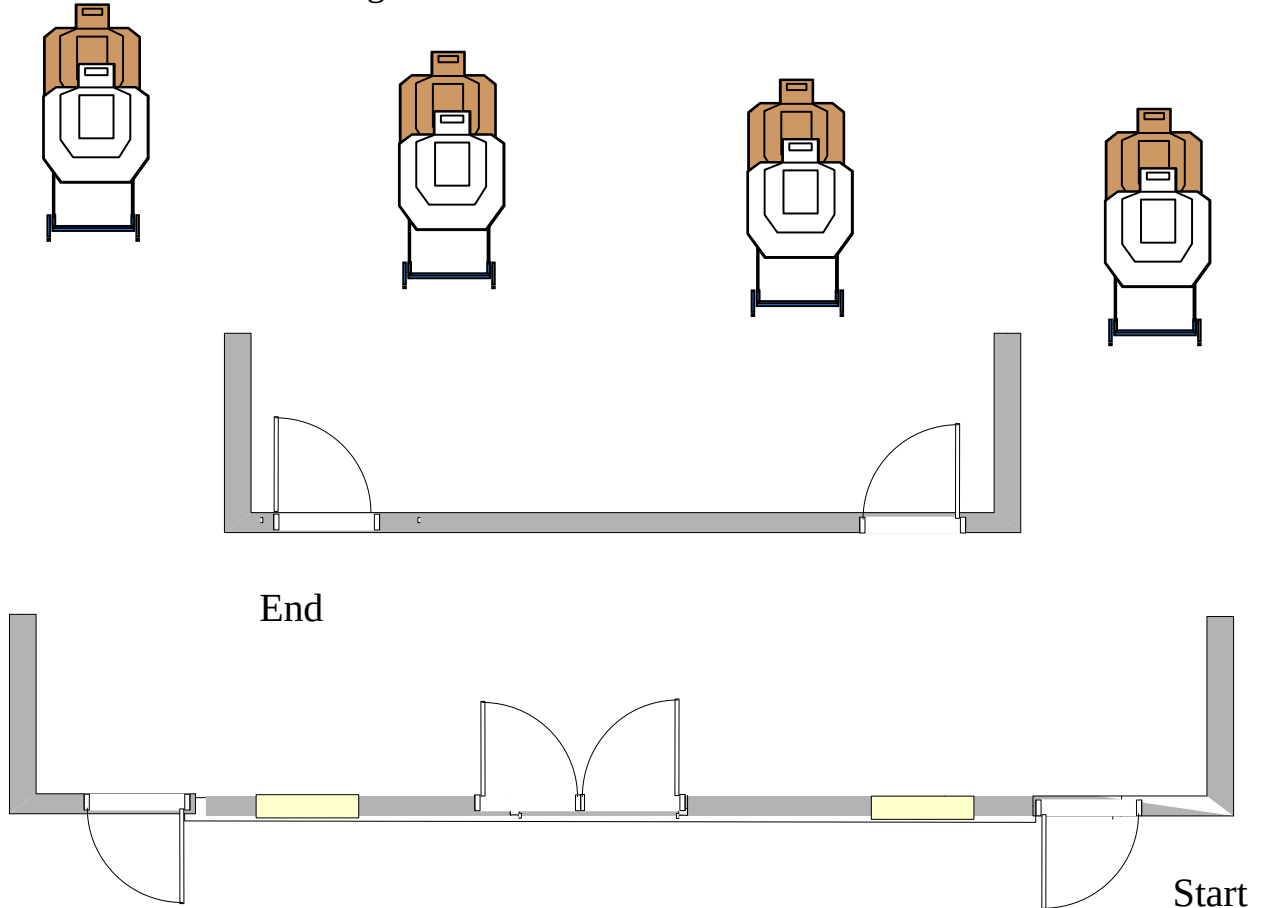


Stage 3 Shoot house

Scenario: Bad guys are threatening your family in your house, eliminate the threats.

Course of Fire: Start outside the house. Enter through the door, engage the threats with three rounds each while moving left. Engage final threat from around the wall using cover.

12 rounds minimum



Stage 4 Triple Trouble

Scenario: You encounter three guys full of bad intent. While engaging them you are injured, stay in the fight.

Course of Fire: Start with one 6 round magazine loaded. From behind the barrier draw and fire two rounds each at three threats with your strong hand only. Reload behind the barrier, transition the pistol to your support hand and re-engage each of the three threats with two rounds each .

12 Rounds only

