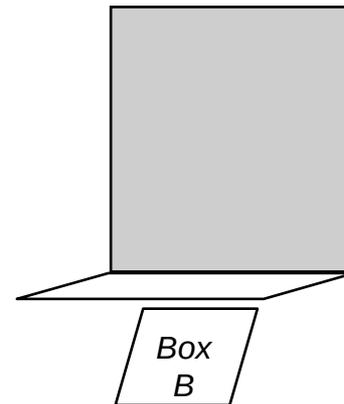
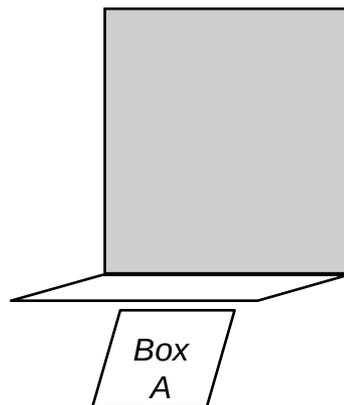
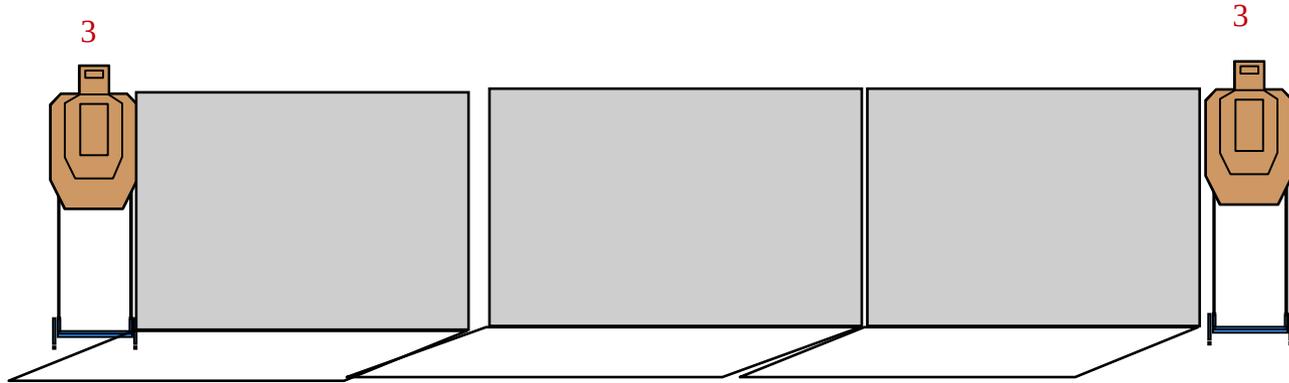
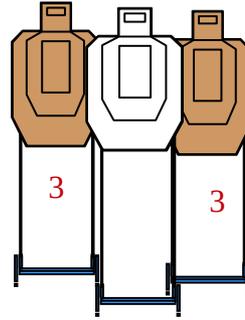


Stage 1 Down the Hall

Scenario: You hear noises down the hall and go in search of your family. Enter the hallway using cover and engage the threats.

Course of Fire: From either start box advance down the hall using cover, do not expose yourself to the threats, and engage them with three rounds each.

Advance as needed to engage all threats



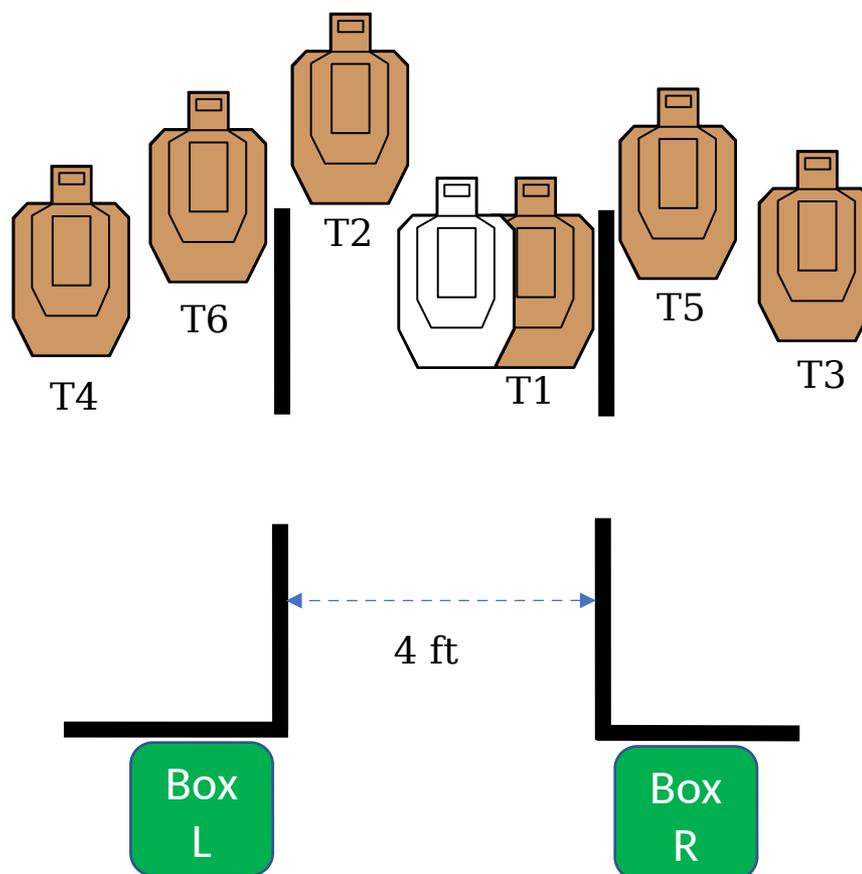
Stage 2 Protect Your Brother

Scenario: You are visiting your questionable young cousin. While in his apartment he is attacked by his “business partners” an MS-13 gang. They have your younger brother hostage.

Course of Fire: Start on either the left or right side, far enough away from the hall to not see any target. Facing down range the pistol is loaded and in holster.

At tone, shooter engages all targets as they become visible with at least 2 shots. If your cousin is hit in the 3 Area it is NOT a penalty, but also no a target hit. “Its just a flesh wound.”

12 Rounds minimum



Stage 3 On the Other Hand

Scenario:

One of your arms is injured and in a sling. While you are working at the store three armed robbers arrive with evil intent. Pick up the gun you have stashed and eliminate the threats one handed. .

Course of Fire:

Gun is loaded and placed on top of the barrel, sling on support arm.

At the signal pick up the gun, with strong hand only engage T1 -T3 with two round each.

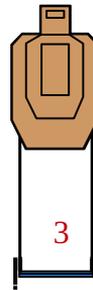
Record time. Remove arm from sling, reload gun and place it on top of the barrel. Put sling on strong arm.

At the signal pick up the gun, with your support hand only and engage T1 – T3 with two rounds each .

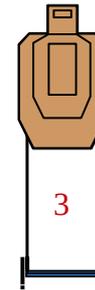
Record time.

12 Rounds minimum

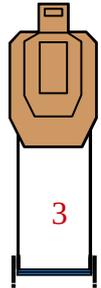
T1



T2



T3



Stage 4 Advance to help

Scenario: A gang of miscreants are terrorizing some innocent citizens. You need to advance to them to eliminate the threats.

Course of Fire: Start behind the barrier, at the signal engage the T1 and T2 through the window with three shots each. Advance to the barrier, engage T3 and T4 with two round center mass from one side of the barrier. Move to the other side of the barrier and engage T3 and T4 with one head shot each.

12 rounds minimum

