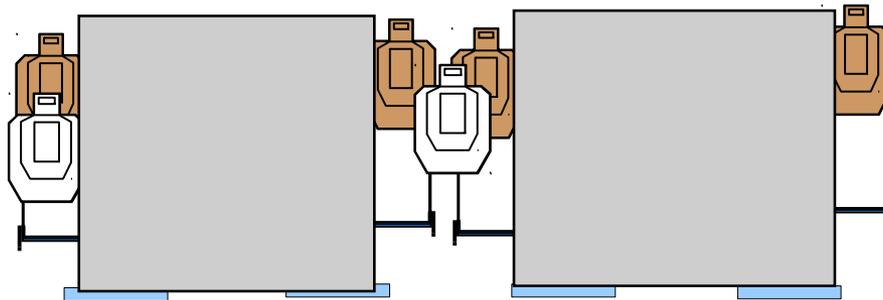


Stage 1 Get out of the way

Scenario: While out strolling you encounter a gang of thugs assaulting some innocents, their attention is drawn to you. Try to escape while eliminating the bad guys and saving the victims.

Course of Fire: Pick the left or right starting position. Engage the targets with three rounds each as you move to the opposite position. Movement can be continuous (shoot while moving), or sporadic (move then shoot, move again)

12 Rounds minimum

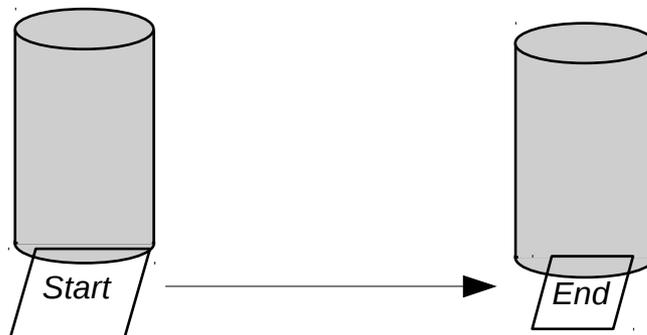
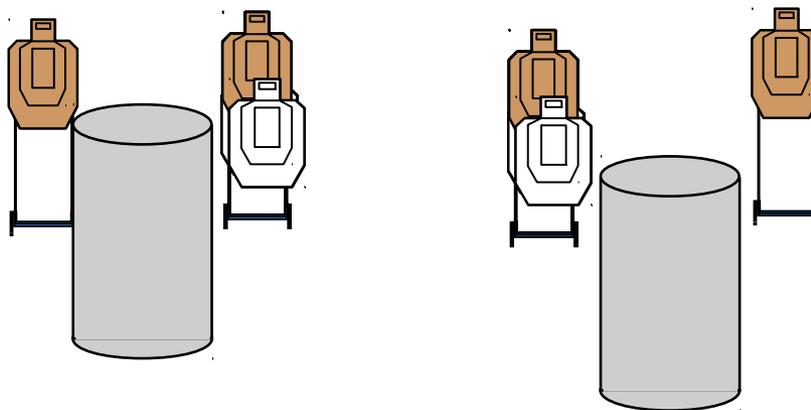


Stage 2: Pillar of Assault

Scenario: While moving through a parking garage you are assaulted by a group of ruffians. Move through the garage to escape and protect the good guys.

Course of Fire: From the start box engage the targets with three rounds while using the pillars for cover. Move to the other pillar to engage the last target. If shooting and moving, do not expose yourself to a target you have not engaged with at least one round.

12 rounds minimum

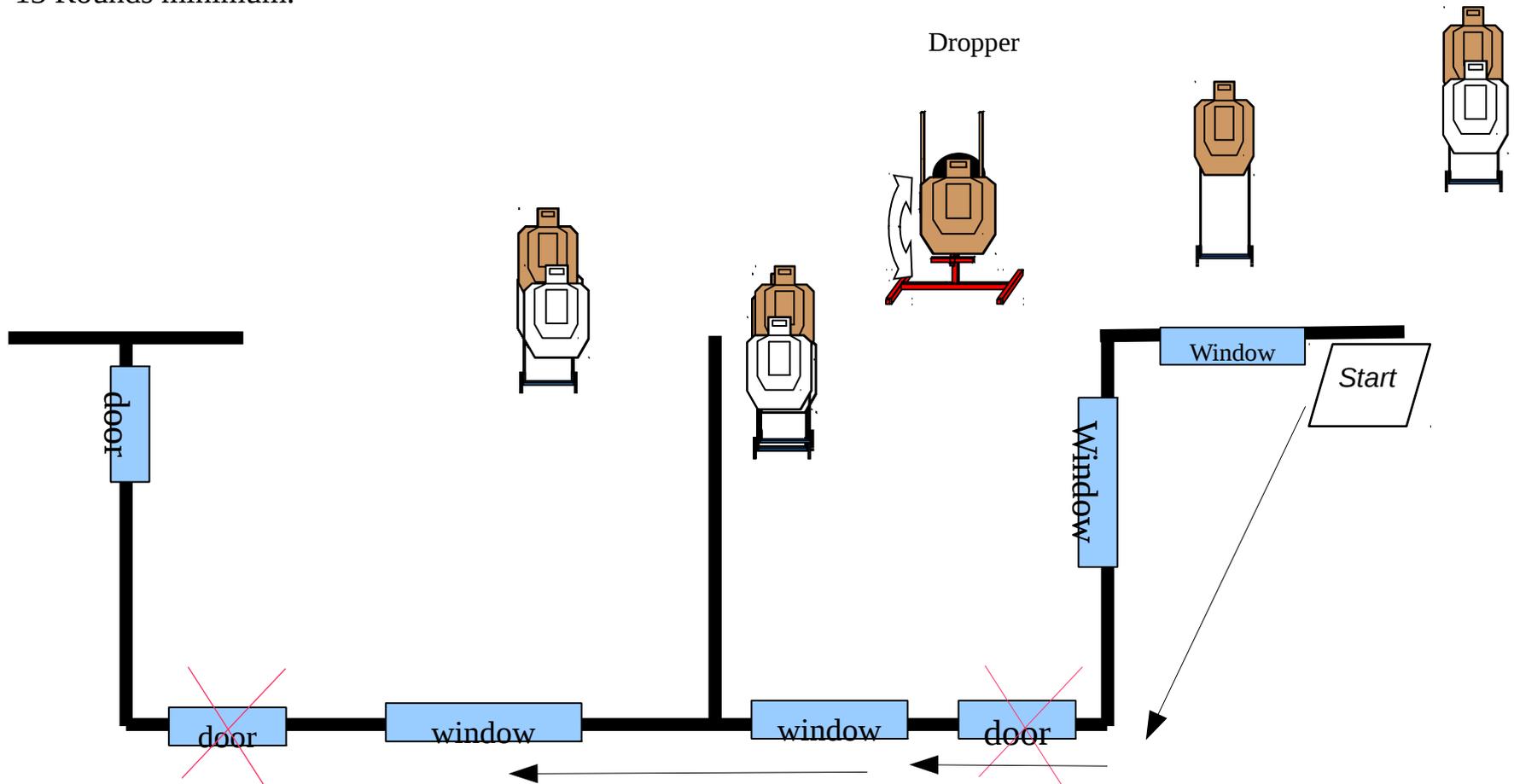


Stage 3 Home Invasion

Scenario: Miscreants have invaded your home while you were at work. Your family is in danger. You need to eliminate the danger and save your family.

Course of Fire: The doors are closed so you can only shoot through the windows. From the start box engage the first target with three rounds from around the wall. Using cover move to the left and engage each target with three rounds through the windows. The Dropper target is wearing body armor so a head shot is needed. The paper target on the dropper must fall to score.

13 Rounds minimum.



Stage 4 They got me!

Scenario: You are the victim of an armed attack. During the attack you are injured and must transition your firearm to your uninjured side. Eliminate all the attackers .

Course of Fire: Pick a side to barrier as your start position. Engage the targets on that side of the barrier with three rounds each freestyle using cover. You can engage while acquiring cover. As the last target is engaged that side of you body is injured. You have enough strength left to reload. Move to the other side of the barrier and engage the targets with three rounds each using only the hand on your uninjured side.

*NOTE If a right handed shooters starts on the left the targets on the right must be engaged with the right hand and visa versa.

12 rounds minimum, at least six with one hand.

